Create various three-dimensional figures by rotating a plane

Name:

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Observe figures using a computer, and think about them while drawing their sketches.

- (1) A three-dimensional figure that can be created by rotating a rectangle.

 (2) A three-dimensional figure that can be created by rotating a triangle.

 (3) A three-dimensional figure that can be created by rotating a semicircle.
- (4) A three-dimensional figure that can be created by rotating a circle deviated from the axis.
- (5) A three-dimensional figure that can be created by rotating a figure on a plane including the axis.
- (6) A three-dimensional figure that can be created by rotating a triangle deviated from the axis in space.

What are the common points of the three-dimensional figures (1) to (6)?

What impressions did you have after having used Cabri 3D for two hours?

It will be used more in various ways hereafter.